# **Prikshit Tekta**

(385)436-4839 • prikshittekta@gmail.com • linkedin.com/in/prikshit • github.com/itsiprikshit • prikshit.dev

#### WORK EXPERIENCE

#### Graduate Research Assistant

University of Utah, Salt Lake City, USA

- Orchestrated the deployment of a distributed Elasticsearch cluster to store SSH metadata of 1000+ Cloud Lab Servers, enabling real-time data analysis and detection of potential security threats
- Identified 17% order dependency in UFS (a file system kernel) benchmark evaluation using OrderSage, an in-house Python tool built to measure ordering effects in system performance

## **Senior Software Engineer**

Countly Ltd., Remote

- Led a team of 5 developers in **migrating the entire UI** to Vue.js by following agile development methodology, • including pair programming sessions and regular code reviews, expediting development by 3 months
- Managed high-profile clients such as BMW, Coca-Cola, and Verizon by delivering solutions tailored to the client's • infrastructure and debugging complex issues, ensuring near zero downtime, and improving customer satisfaction and retention
- Incorporated plugin architecture into Countly Dashboard utilizing data structures and design patterns, working • closely with the CTO, resulting in a scalable and reusable application architecture

## **Full-Stack Software Engineer**

Countly Ltd., Remote

- Spearheaded the full-scale development of Remote Config, AB Testing, and Performance Monitoring, from design, ٠ implementation, i18n, and testing to releasing, support, and maintenance using Node.js, Vue.js, and MongoDB, generating a revenue of \$2 million in 2020-2021
- Transformed raw data into actionable information by implementing Figma designs for NPS, Ratings, and Surveys, • using Server-Side rendering and Cross-Window messaging to overcome the Same Origin Policy in web apps
- Remodeled real-time dashboard reports by integrating Puppeteer, supporting 3x more widgets
- Developed enterprise-level APIs (Application Programming Interfaces) and services for web & mobile software development by fostering cross-functional collaboration with marketing, sales, and product teams to gather business requirements

#### **Backend Engineer**

# Jugnoo Ride Sharing, Chandigarh, India

- Accelerated code performance by optimizing SQL queries using better indexing and employing the Async module for • asynchronous code execution, achieving a 40% – 50% improvement in API response times
- Developed a Push Notification micros-service for Windows, iOS, and Android platforms using Node.js, APNs, and FCM/GCM, dispatching an estimated 5k+ targeted marketing campaigns daily, saving \$30,000 annually
- Amplified total ride count by 250 per day by implementing ride-sharing using JavaScript Promises •

# **TECHNICAL SKILLS**

Programming Languages:	JavaScript, Java, Golang, Python, C++, C, GraphQL, CSS3, HTML5
Libraries/Frameworks:	Node.js, Vue.js, React.js, jQuery, React Native, Express, Flask, Puppeteer
Platforms/Services:	Docker, Kubernetes, Nginx, Amazon Web services (AWS), Google Cloud Platform (GCP)
Databases:	SQL, MongoDB, Redis, PostgreSQL, ElasticSearch

#### **EDUCATION**

University of Utah, Salt Lake City, USA **Master in Computer Science** 

Jan 2023 - present

Mar 2021 – Apr 2022

Oct 2017 - Mar 2021

*Jun 2016 – Jul 2017* 

#### **PROJECTS**

#### **Advance Operating System**

- Conducted heavy benchmarking of io\_uring, exposing a **1.5x increase** in throughput without thread pinning
- Implemented zero-copy ring buffer in xv6 using C, outperforming original xv6 pipe by 97%

#### **Computer Architecture**

- Investigated Branch Predictor accuracy using C++, finding the Tournament predictor to have the highest accuracy
- Analyzed Cache Prefetchers using C++, confirming the Distance Prefetcher has a maximum hit ratio of 83%

# **Distributed Systems**

- Built a distributed fault-tolerant MapReduce service in Go with 1 master and 10 workers
- Engineered RAFT (consensus algorithm) in Go, sustaining **0 failures across 1000 runs**

# **Skill Sharing Platform**

- Conceptualized and built a social networking app focused on skill sharing using React Native, Node.js, and PostgreSQL. Managed end-to-end Software Development life cycle, leading to a successful launch on Apple and Play Store with **1000 users in 3 days**
- Crafted a resilient chat schema with features such as Delete for Me and Delete for Everyone, bolstering user message control and privacy

# Log-err

- Published a lightweight, open-source logging module written in JavaScript to npm, enhancing overall debugging speed
- With over 628 downloads, the module empowers developers to monitor requests and responses efficiently

#### Aug 2023 - Dec 2023

#### Aug 2023 – Nov 2023

Aug 2022 – Dec 2022

# Oct 2019 – Jun 2021

Feb 2017 – Jun 2017